

# The Time Course of Interpretation in Speech Comprehension

**Delphine Dahan**

University of Pennsylvania

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## Abstract

Determining how language comprehension proceeds over time has been central to theories of human language use. Early research on the comprehension of speech in real time put special emphasis on the sequential property of speech, by assuming that the interpretation of what is said proceeds at the same rate that information in the speech signal reaches the senses. The picture that is emerging from recent work suggests a more complex process, one in which information from speech has an immediate influence while enabling later-arriving information to modulate initial hypotheses. “Right-context” effects, in which the later portion of a spoken stimulus can affect the interpretation of an earlier portion, are pervasive and can span several syllables or words. Thus, the interpretation of a segment of speech appears to result from the accumulation of information and integration of linguistic constraints over a larger temporal window than the duration of the speech segment itself. This helps explain how human listeners can understand language so efficiently, despite massive perceptual uncertainty in the speech signal.

## Keywords

speech comprehension, spoken-word recognition, sequential analysis, eye movements

Watching closed captions—the transcription of the audio portion of a program—on a television in a noisy airport provides for an effective demonstration of the complexity associated with comprehending speech in real time. Speech is a highly complex, fleeting stimulus, with two to three words produced per second. Captioning systems often cannot keep up with this pace, and the visual portion of the speech and its written transcription quickly fall out of sync. Moreover, the transcription of the initial portion of an utterance is often tentative and needs to be modified in the light of what comes later, with time-consuming revisions. This state of affairs contrasts with our experience of listening to the audio part of the same program, where understanding what people mean as they talk seems fluid and effortless.

Determining how we achieve this feat received little attention until the groundbreaking work of Cole, Marslen-Wilson, and their collaborators (e.g., Cole, 1981; Marslen-Wilson & Tyler, 1980), whose studies suggested that the perceptual interpretation of continuous speech occurs in real time, with linguistic analysis accomplished at the rate at which information arrives to the senses. In more recent years, however, a substantially different view of speech perception has emerged, one in which processing is seen as both rapid and flexible and in which information from speech is seen as having an immediate influence while also enabling later-arriving information to modulate initial hypotheses.

## Speech Is Interpreted in Real Time

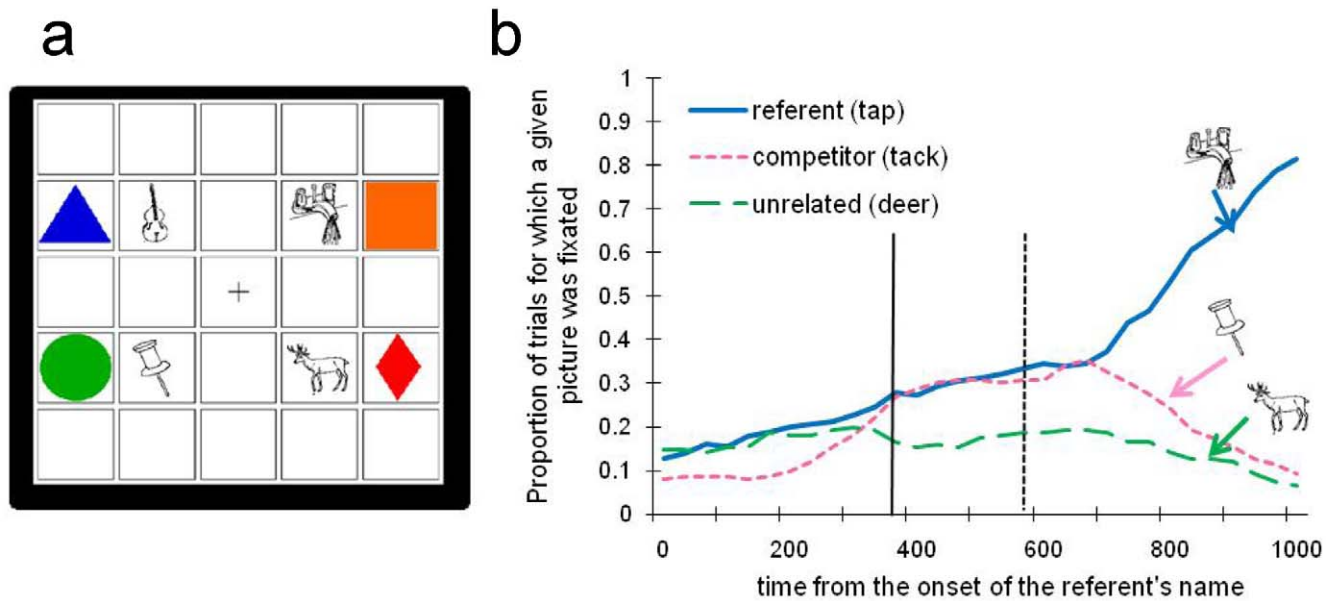
How can listeners keep up with the speed at which information arrives? Marslen-Wilson (1975) showed that people who were asked to “shadow” continuous speech, rapidly repeating back sentences as they heard them, often spontaneously corrected mispronunciations that had been placed at the ends of words. For example, people restored the mispronounced word “tomor-rane” to its original form “tomorrow.” The speed of these restorations implied that people had anticipated which word they were hearing based on its first sounds and planned their own production of the word even before the mispronunciation was noticed. Thus, hearing the early fragment of a word can elicit the percept of the word because people bring their knowledge of what could be said to the analysis of what is actually said from the earliest moments.

This and related findings led to the development of theories that assume that speech is submitted to a sequential, “left to right” analysis: Early information in the speech signal is

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### Corresponding Author:

Delphine Dahan, University of Pennsylvania, Dept. of Psychology, Room 302C,  
3401 Walnut Street, Philadelphia, PA 19104  
E-mail: [dahan@psych.upenn.edu](mailto:dahan@psych.upenn.edu)

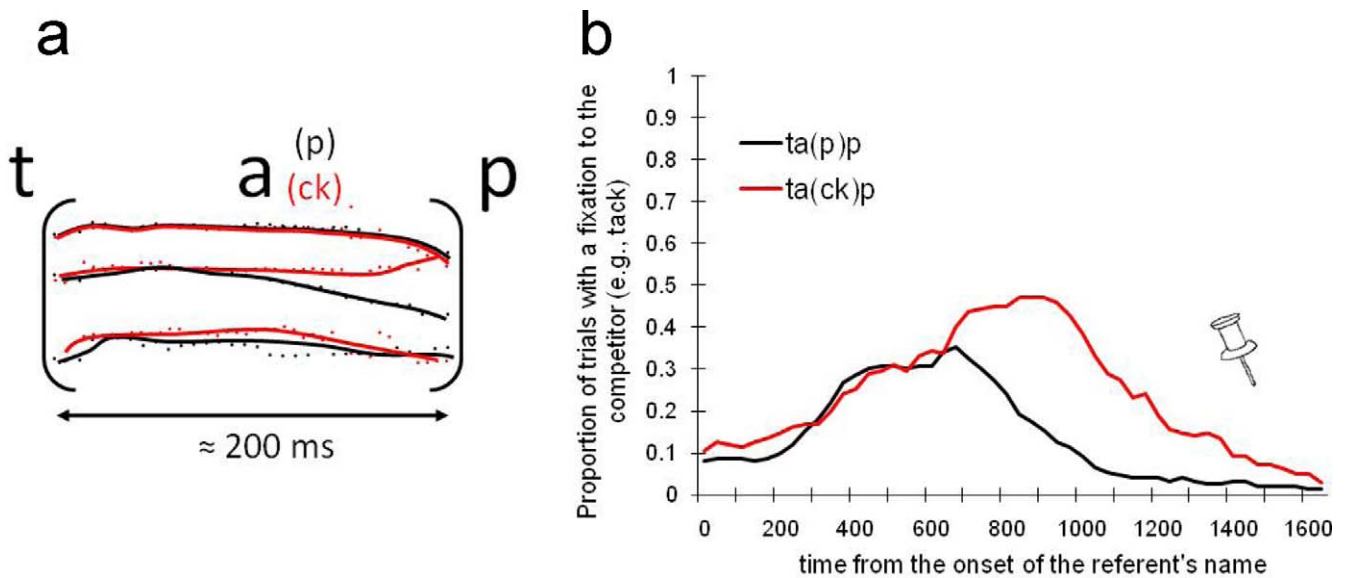


**Fig. 1.** A typical display (a) from Dahan, Magnuson, Tanenhaus, and Hogan (2001), and results (b). The display shows pictures of the referent (a tap), a competitor with a name that begins with the same sounds as the referent (a tack), and two unrelated distractors (a bass and a deer). (The colored geometric shapes were used as landmarks with respect to which referent objects were moved.) The graph shows changes over time in the proportion of trials on which participants fixated the correct referent (i.e., tap; solid blue line), the competitor (i.e., tack; pink narrow-dashed line), or one of the distractors (i.e., deer; green wide-dashed line). The vertical solid line indicates the point in time at which, on average, the referent name's vowel ended. The vertical dashed line indicates the point at which, on average, the entire word ended. As apparent from the graph, participants were more likely to fixate on the competitor than on a distractor before the end of the word. The graph also reveals the temporal extent over which more fixations to the competitor than to the distractor were observed. People continued to fixate on the competitor well after information incompatible with its name has been heard, especially given that acoustic properties in the vowel cue the identity of the following consonant (e.g., "p"). This is true even when a 200-millisecond delay between programming and launching an eye movement is taken into account.

utilized extremely rapidly and effectively to constrain the set of possible interpretations, in effect to predict what the upcoming signal may be—arguably a key aspect of real-time efficiency.

Much of the initial evidence for the sequential analysis of speech came from analyses of people's responses when asked to decide which word they were hearing upon listening to just its beginning parts (Grosjean, 1980). Often, listeners converged on the intended word without hearing it in its entirety. More recently, examination of listeners' eye movements to real or pictured objects as they hear instructions to manipulate one of them has confirmed the immediate uptake of information from the speech signal (see Fig. 1). Analyses of gaze location have revealed that, upon hearing the name of a referent object (e.g., "tap"), people are more likely to briefly fixate on a distractor object with a name that begins with the same sounds as that of the referent (a competitor, e.g., "tack") than on a distractor with an unrelated name (e.g., "deer"; Allopenna, Magnuson, & Tanenhaus, 1998). Importantly, some of these transient fixations are initiated before the end of the referent's name, demonstrating people's ability to anticipate which word(s) they may be hearing based on partial information. The speed with which extremely brief portions of speech, such as the fragment of a vowel that anticipates the following consonant, begin to influence interpretation is truly remarkable (Dahan, Magnuson, Tanenhaus, & Hogan, 2001; see Fig. 2).

Although these recent studies have shown rapid interpretation and fine sensitivity to phonetic information in the speech signal, they have also documented aspects of the interpretation process that call into question a strictly sequential analysis of speech. First, as illustrated in Fig. 1b, transient fixations to a competitor object with a name that was consistent with the early sounds of the spoken word continue to be observed well after the speech has ceased to match the competitor's name, especially if the competitor is a more common word in the language (e.g., Dahan & Gaskell, 2007; Dahan, Magnuson, & Tanenhaus, 2001). Thus, new information in speech does not result in a swift exclusion of some candidate interpretations; instead, information accumulated over time causes a gradual shift of interpretation in favor of some hypotheses and against others. Second, hearing the pronunciation of a word ("carrot") also elicits the consideration of a rhyming alternative ("parrot"), as reflected in listeners' transient fixations to the picture of the rhyming word (Allopenna et al., 1998). This result cannot be attributed to the occasional misperception of the initial sound because in all cases, people eventually selected the correct referent. Thus, the rhyming portion of the spoken word "carrot" may affect the interpretation of its initial sound: Everything else being equal, the initial sound of "carrot" is more likely to be "p" (due to the influence of *parrot*) than the initial sound of "candle" is (because there is no such word as *pandle*). This is, in effect, evidence that the later portion of a



**Fig. 2.** Experiment showing the speed with which an extremely brief portion of speech—in this case the fragment of a vowel that anticipates the following consonant—begins to influence interpretation. Dahan, Magnuson, Tanenhaus, and Hogan (2001) created two versions of the same word, e.g., *tap*, by concatenating the initial fragment of the same word, *tap*, or of a different word, *tack*, up to and including the vowel, with the final consonant of the word *tap*. The diagram (a) shows the spectral cues in the vowel “a” that anticipate the identity of the following consonant (either “p” or “ck”). The trajectories of each of the first three formants (high-amplitude frequencies) in the vowel from *tap* (in black) and *tack* (in red) are superimposed, revealing how the trajectory of the second formant begins to differ about halfway through the vowel as a function of the identity of the following consonant. The graph (b) shows change over time in the proportion of trials with a fixation to the competitor picture (e.g., a tack) as a function of which version of the referent word participants heard (e.g., “ta[p]p,” in black or “ta[ck]p,” in red). Participants were much more likely to erroneously fixate on the competitor picture (e.g., the picture of a tack) when hearing a version of “tap” with a vowel that contained spectral cues consistent with an upcoming “ck” than when hearing a version of tap with a vowel that anticipated a “p,” even though the duration of the fragment that differed between the two versions is on the order of 100 milliseconds.

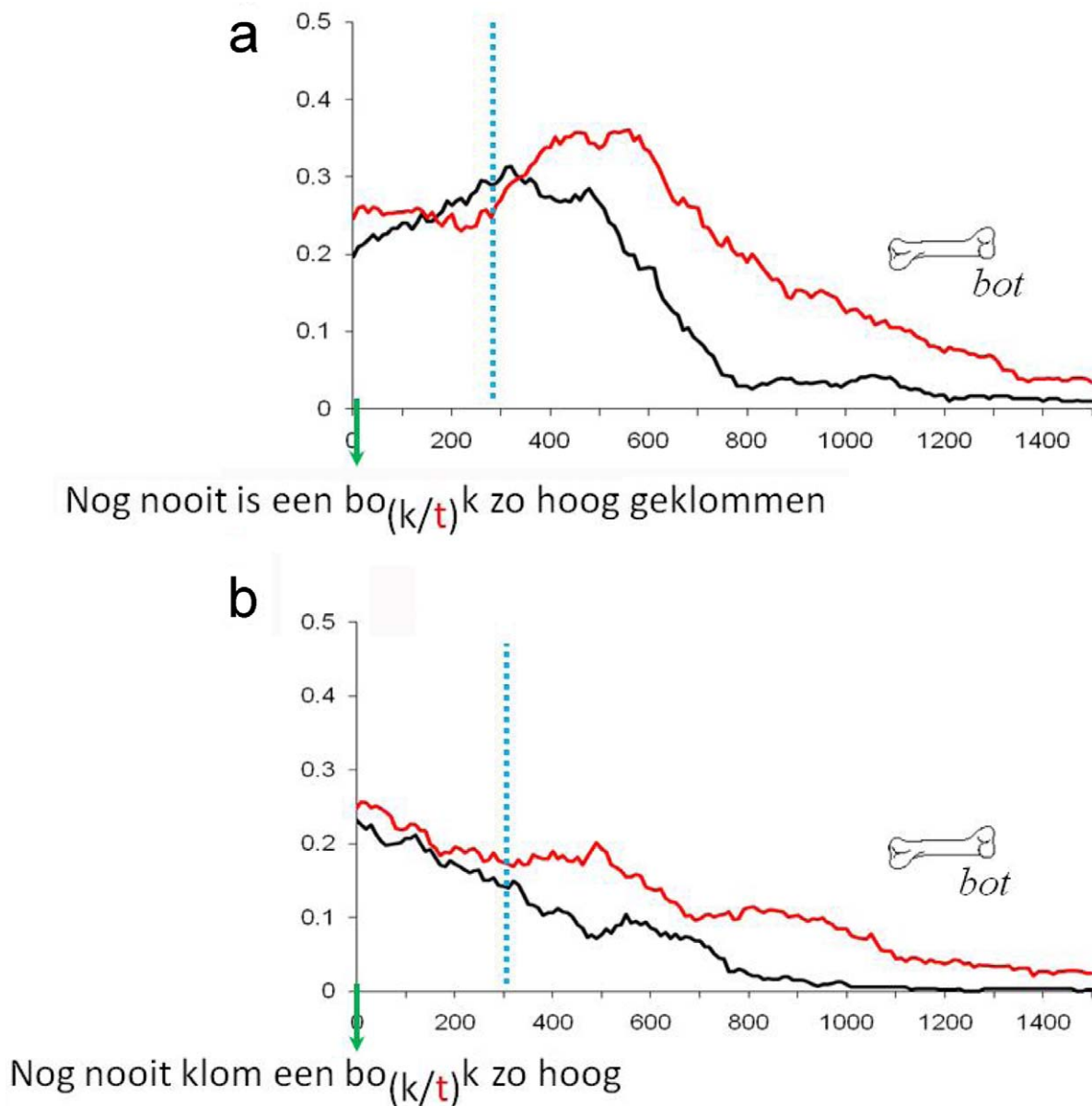
spoken stimulus can affect the interpretation of an earlier portion. Such “right context” effects have been known for some time, but a mounting body of evidence speaks to the generality and importance of this phenomenon in language comprehension.

### When the Present Influences the Past

Evidence for a right-context analysis was provided by the manipulation of fine-grained phonetic properties. For instance, using a recording of the sentence “Did anyone see the gray ship,” Repp, Liberman, Eccardt, and Pesetsky (1978) could change the percept of “gray” into “great” by inserting a brief silence before “ship” and/or by increasing the duration of the initial sound “sh” in “ship.” But right-to-left analysis can span a larger window: A study by Ganong (1980) and many studies that followed showed that, when presented with a word that begins with an ambiguous sound, such as the fragment “. . . ype” preceded by a sound intermediate between “t” and “d,” people tend to assign the ambiguous sound the interpretation that, in conjunction with the rest of the stimulus, forms a word. Because this tendency is found only when the initial sound has been artificially altered to fall between the two sound categories, it is unlikely to reflect an intentional bias to give a real-word response. This finding indicates that the rest of the word can influence the interpretation of an earlier ambiguous

sound (see also Warren, 1970). Influence of the subsequent context can also be observed when the portion that affects the interpretation of the ambiguous sound is substantially delayed in time—by a few syllables (McMurray, Tanenhaus, & Aslin, 2009) or even a few words. The interpretation of an ambiguous string like “tent” or “dent” is influenced by the sentence context that follows it (e.g., “the t/dent in the forest/fender”; Connine, Blasko, & Hall, 1991). Retroactive effects of this sort can be found even with clearly articulated, undistorted speech. Listeners hearing a real word like “college” or a variant like “gollege” are both faster to recognize a semantically related word like “student,” relative to a baseline, showing that “gollege” triggered the consideration of its real-word counterpart (Connine, Blasko, & Titone, 1993).

The impact of later-arriving information in word recognition is not a marginal, “laboratory” phenomenon; it is a pervasive, fundamental fact about how we interpret spoken language. When assessing listeners’ ability to identify words from a recording of an unscripted, spontaneous dialogue, Bard, Shillcock, and Altmann (1988) reported that as many as 20% of the words were accurately recognized only after one or more subsequent words had been heard. Because these subsequent words were often correctly identified themselves, the fact that the recognition of many words was delayed cannot be explained by a mere lag between the arrival of auditory



**Fig. 3.** Results of Dahan and Tanenhaus (2004). Dutch participants heard a sentence while seeing four objects pictured on a display; their task was to select the object mentioned in the accompanying sentence while their eye movements to the objects were monitored. The top graph (a) shows change over time in the proportions of trials with a fixation to the competitor picture (the picture of a bone, *bot* in Dutch) from the onset of the referent's name (indicated by the green arrow) when the spoken word "bok" (*goat*) contained spectral cues that anticipate the consonant "k" (bo[k]k, in black) versus when the spectral cues anticipated the consonant "t" (bo[t]k, in red) after a nonconstraining sentential context ("Nog nooit is een bok zo hoog geklommen," literally translated *Never before had a goat so high climbed*). The spectral cues in the spoken word's vowel temporarily modulated interpretation, with more fixations to the bone (*bot*) when the vowel contained cues that predicted an upcoming "t" (red) than when it contained cues that predicted an upcoming "k" (black). The point in time at which spectral cues in the vowel began to affect fixations is marked by the vertical blue dotted line. The bottom graph (b) shows change over time in the proportions of trials with a fixation to the competitor picture (a bone, *bot* in Dutch) from the onset of the referent's name (indicated by the green arrow) when the spoken word "bok" (*goat* in Dutch) contained spectral cues that anticipated the consonant "k" as in *bok* (bo[k]k, in black) versus when the spectral cues anticipated the consonant "t" as in "*bot*" (*bone* in Dutch; bo[t]k, in red) after a constraining sentential context ("Nog nooit krom een bok zo hoog," literally translated *Never before climbed a goat so high*): The verb "climb" constrains its subject to be an entity that can climb, which a goat, but not a bone, is. As the spoken word "bok" (*goat*) begins, the probability of fixating on the competitor "*bot*" (*bone*) decreases, revealing the influence of the verb in rejecting nonclimbing candidates. However, the spectral cues in the vowel mitigates this effect, as shown by the difference between fixations to the bone (*bot*) when the vowel contains cues that predict an upcoming "t" (red) than when it contains cues that predict an upcoming "k" (black). The point in time at which spectral cues in the vowel began to affect interpretation, marked by the vertical blue dotted line, is quite similar to what was observed after a nonconstraining context. Thus, spectral cues in vowels can readily modulate word interpretation even when the context and the initial portion of the spoken word, in conjunction with the visual display, have converged toward a unique interpretation.

information and its utilization. Subsequent information actively contributes to the interpretation of earlier portions of the speech signal.

Relaxing the requirement of a strictly left-to-right analysis of speech to accommodate right-context effects has far-reaching consequences. In a strictly sequential view of speech comprehension, the listener's decision space becomes smaller over time as the set of possibilities is incrementally reduced. In this view, reconsidering alternative interpretations that had been disfavored early in the sentence but that become likely later on would require revision or backtracking. This revision would be expected to be cognitively costly and to require some time to accomplish. But recent work has failed to find any evidence of such a cost (Dahan & Tanenhaus, 2004; see Fig. 3). The view that listeners can flexibly incorporate new information, even when this information is improbable or unpredicted, is at odds with the view that their decision space is incrementally restricted as new pieces of information are added. The interpretation of a stretch of speech appears to result from the integration of a number of constraints over a larger temporal window than typically assumed under the sequential-analysis view. A similar conclusion can be drawn from recent evidence that people retrieve the meaning of a monosyllabic word (e.g., "pain") upon hearing a longer word for which it forms the last syllable (e.g., "champagne") if the semantic context preceding the longer word was more congruent with the short than the long word (e.g., "The patient asked the nurse when the champagne would be cold enough to be served"; van Alphen & van Berkum, in press). A strictly left-to-right view is ill-equipped to account for such phenomena.

## Word Recognition as a Perceptual Choice

Early research on real-time speech comprehension put special emphasis on the sequential property of speech by assuming that analysis and decision making in speech interpretation proceed at the same pace with which information in the speech signal arrives to the senses. The picture that is emerging from more recent work suggests a more complex process, one in which percepts during speech comprehension emerge from both anticipation of upcoming information and integration over a larger temporal window.

Renouncing the view of a strictly linear analysis of the speech signal contributes to bringing theories of spoken-language comprehension in line with what is known about the details of speech perception. Individual speech sounds like consonants and vowels do not form separate, discrete events like letters on the page; they overlap substantially and are distributed over time. In addition, interpretation of one sound depends on interpretation of nearby sounds, in both directions. The temporal grain at which decisions about the words of an utterance are made cannot be as fine as early theories posited.

Theories of perception for which choice is the result of a dynamical process also point to the inadequacies of the strictly sequential analysis of speech. Such theories assume that

perceptual choice is a process that operates over intrinsically noisy perceptual information that accumulates over time, even for static stimuli (e.g., Townsend & Ashby, 1983). Accordingly, decisions regarding the identity of spoken words are not typically driven by a single sample of information from a limited snippet of speech, because the neural encoding of speech is too noisy. As more neural samples of the same snippet accumulate over time, however, the distribution over the samples converges toward a stable interpretation. Importantly, because speech also changes over time, the integration of samples is likely to encompass a larger temporal window than the strictly left-to-right view envisions. This is not to say that the perceptual system fails to make use of early-arriving phonetic information, which does provide partial cues to the words being said. This is why numerous studies, including those relying on eye movements to assess the uptake on auditory information, have found evidence that the earliest moments influence choices. However, we argue, the ultimate (i.e., asymptotic) decision is reached after more time has passed and more information has accumulated.

As speech comprehension theories move toward allowing for integration over a larger temporal window, the role played by sensory or working memory becomes more apparent: Words may not always be recognized in the order they were spoken, but interpretation relies on keeping words in the intended sequence. Some computational models have explicitly incorporated mechanisms that allow for retention of the true word sequence (Grossberg & Myers, 2000). In fact, the most enduring and perhaps most successful model of spoken-word recognition, the TRACE model (McClelland & Elman, 1986), has an architecture that accommodates the empirical data reported here, because it explicitly distinguishes the timeline of the unfolding of the phonetic signal from the timeline imposed by the continuous integration of information leading to the emergence of stable percepts of words or sentences. Nonetheless, the model's ability to simulate human performance, such as the data reported here, ultimately hinges on relatively unexplored aspects of the model, such as the dynamics with which stable percepts of words emerge out of the noisy representation of a continuously changing signal.

More generally, the study of speech comprehension offers a unique opportunity to examine how people evaluate noisy and rapidly changing perceptual information, and may ultimately provide important constraints to current theories of perceptual choice.

## Recommended Reading

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The author declared that she had no conflicts of interest with respect to the authorship or the publication of this article.

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